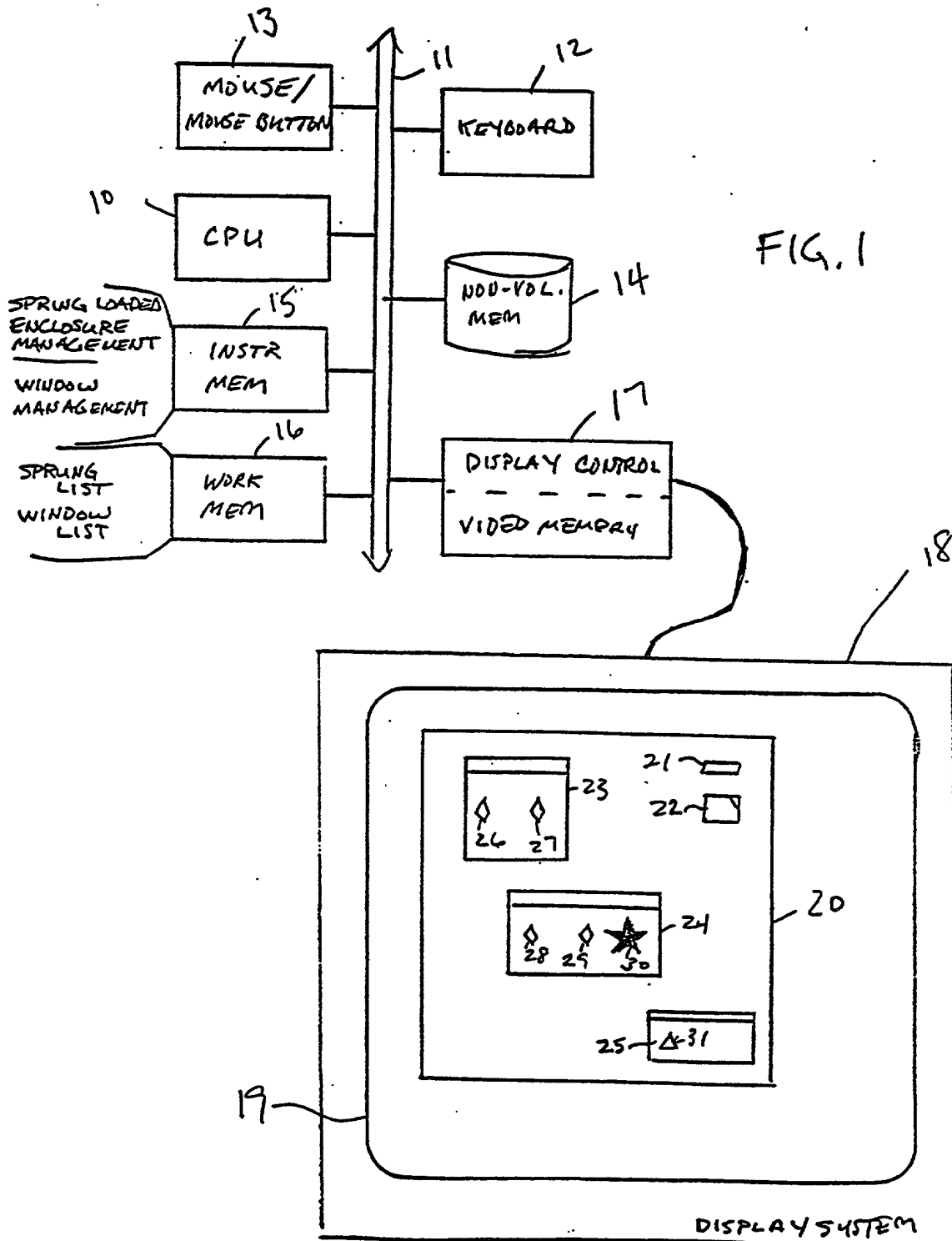


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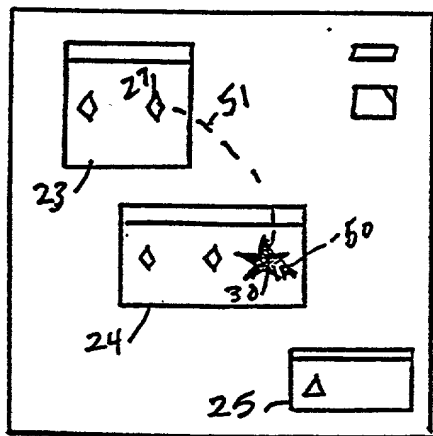


FIG 2A

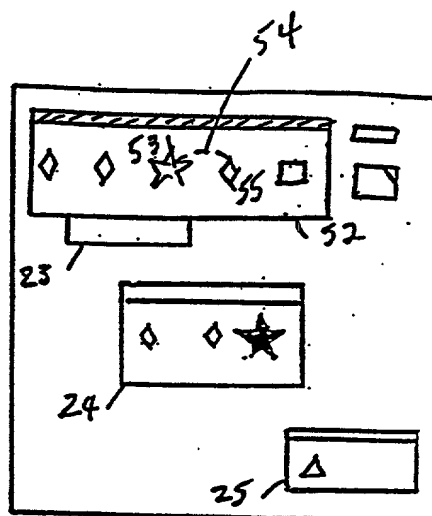


FIG 2B

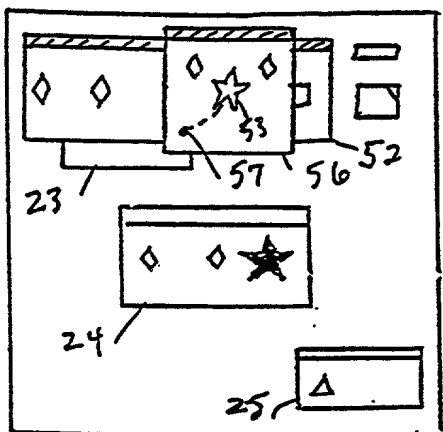


FIG 2C

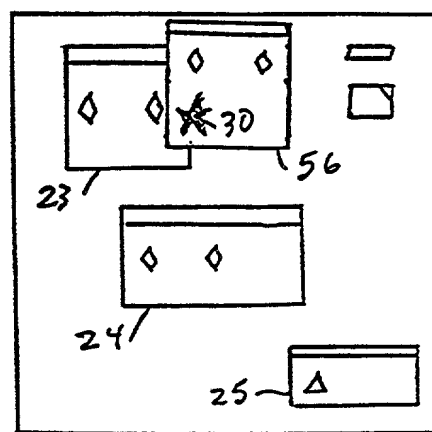


FIG 2D

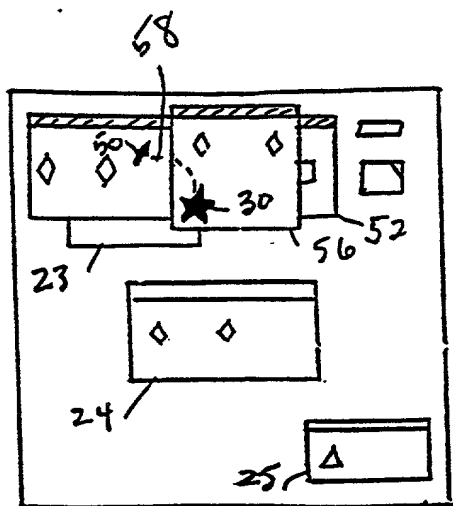


FIG 2E

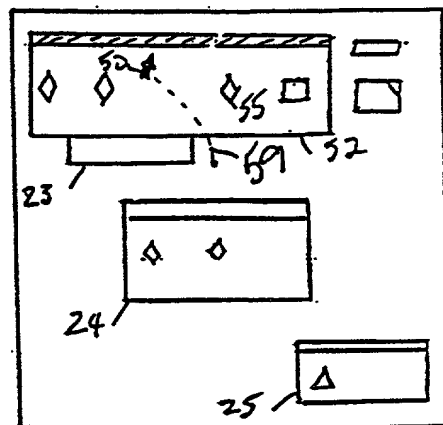


FIG. 2F

FIG 2A

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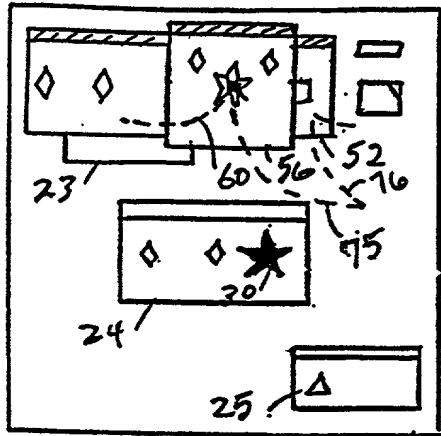


FIG 3A

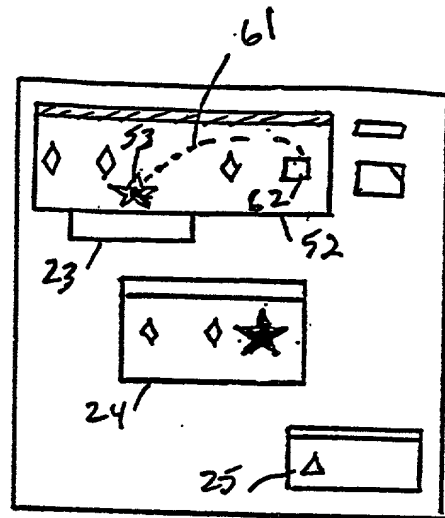


FIG 3B

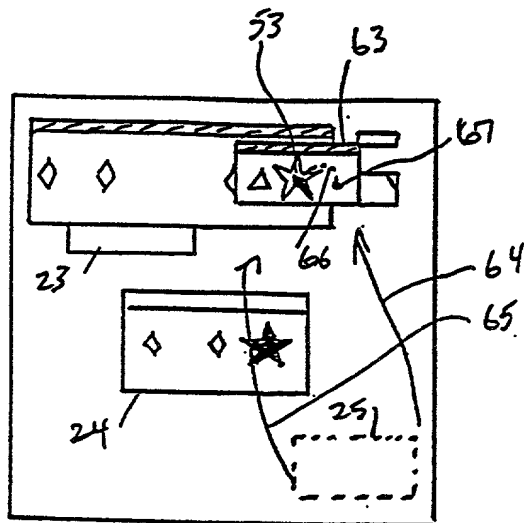


FIG 3C

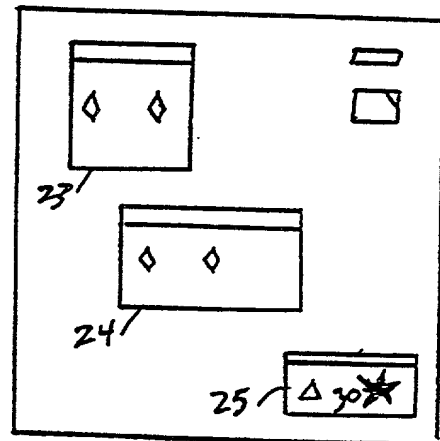


FIG 3D

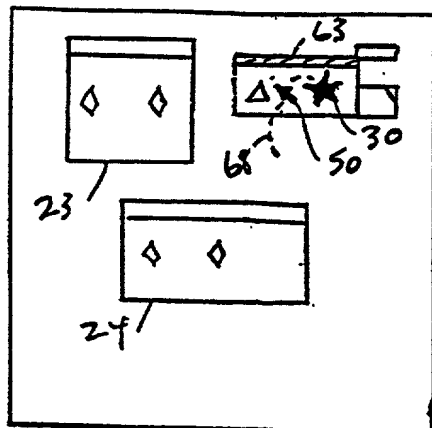


FIG 3E

FIG 3A

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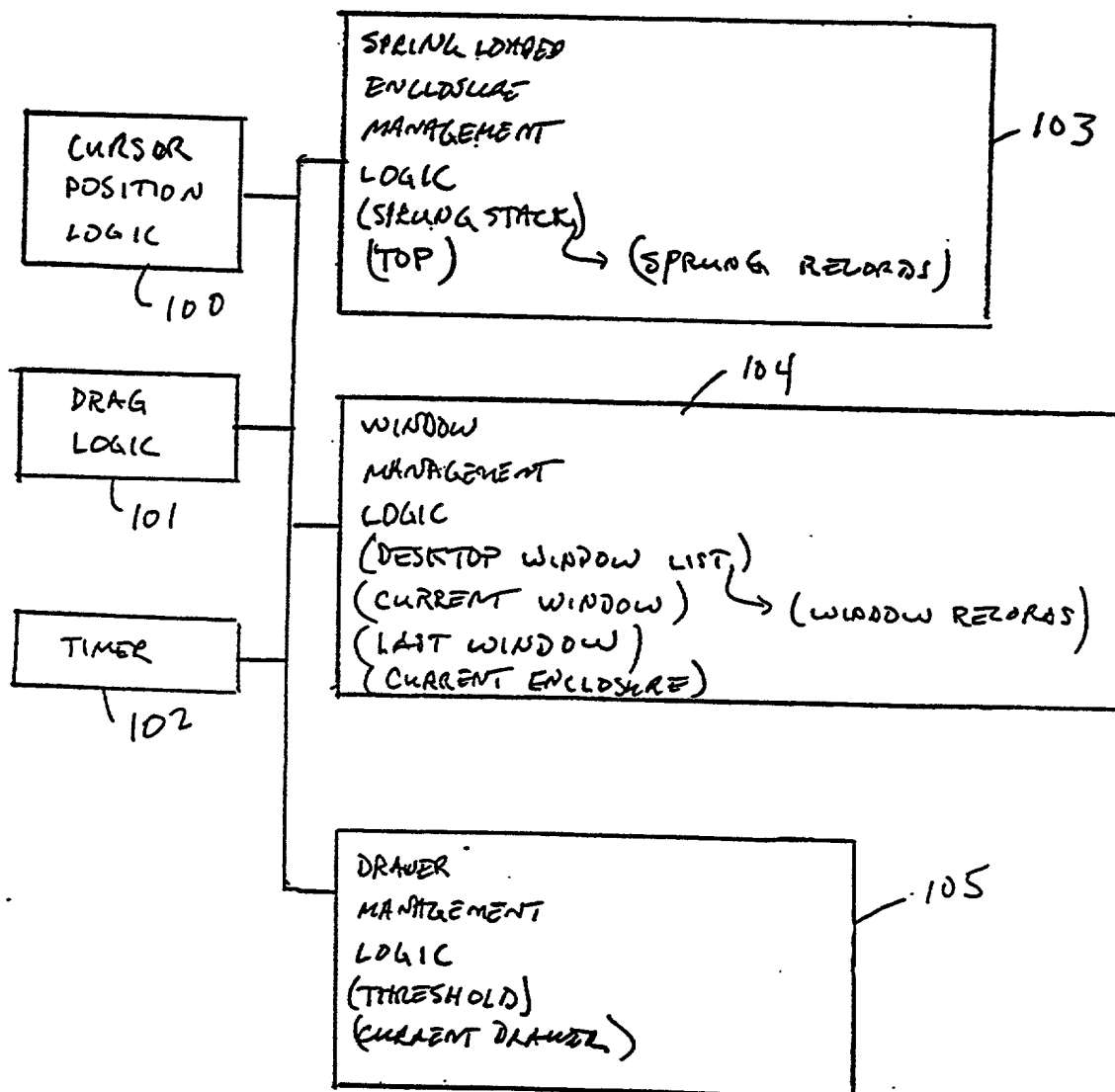


FIG 4

The diagram illustrates a window management system architecture with the following components and data flow:

- 110: DESKTOP (ICONS)**
 - WINDOW 1 (ICONS)
 - WINDOW 2 (ICONS)
 - WINDOW 3 (ICONS)
 - ...
- 111: ICONS W/1**
 - ICON 1
 - ICON 2
 - ICON 3
 - ...
- 112: TYPE**
 - OPEN?
 - LOCATION ON DT
 - LOCATION IN MEM
 - ETC.
- 113: SPRING STACK**
 - WINDOW X
 - WINDOW Y
 - ...
- 114: SPRING RECORD**
 - WAS OPEN? / WHERE
 - LOCATION ON DT
 - PUTR TO ICONS W/1
 - ETC

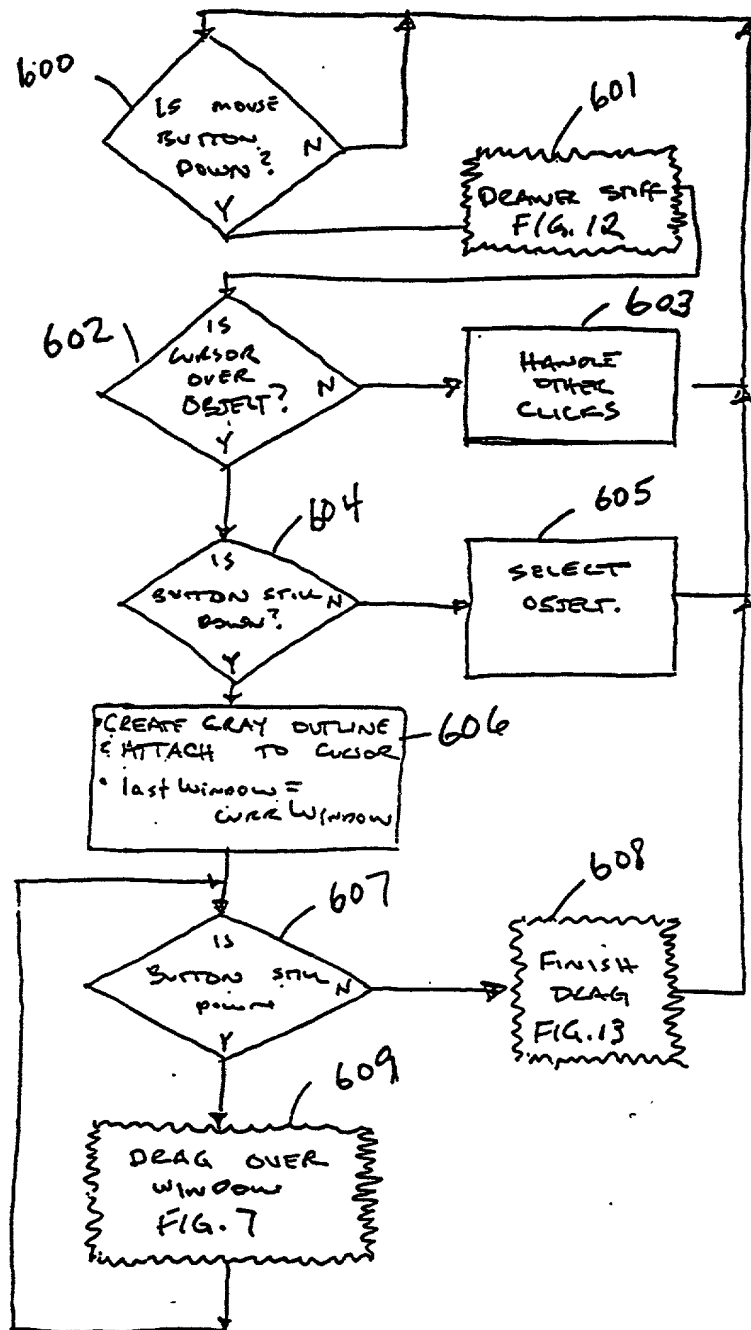
Data Flow:

- An arrow points from **110** to **111**.
- An arrow points from **111** to **112**.
- An arrow points from **113** to **114**.
- An arrow points from **114** to **112**.

FIG 5

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MAIN LOOP

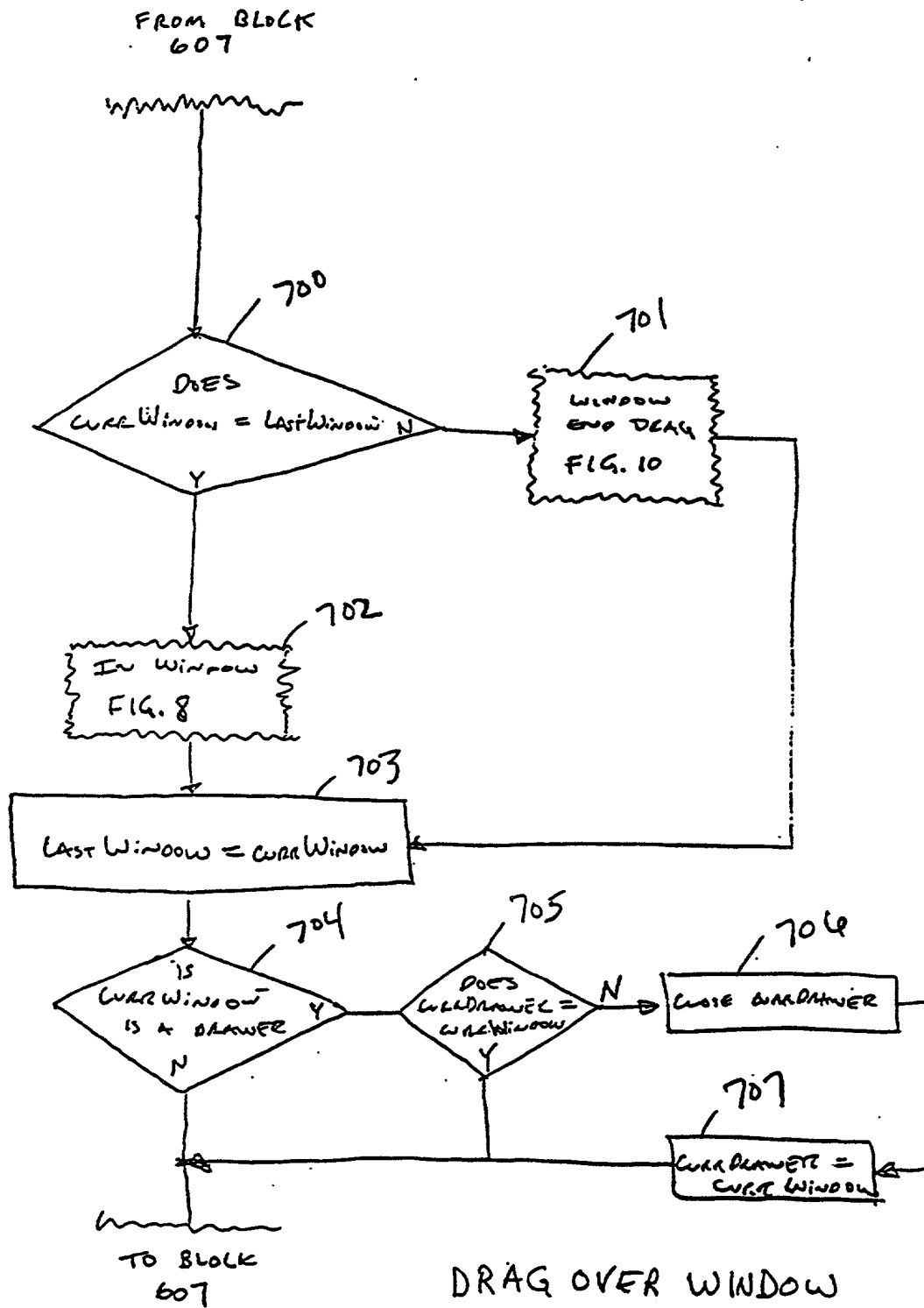
FIG 6

105260-22749660

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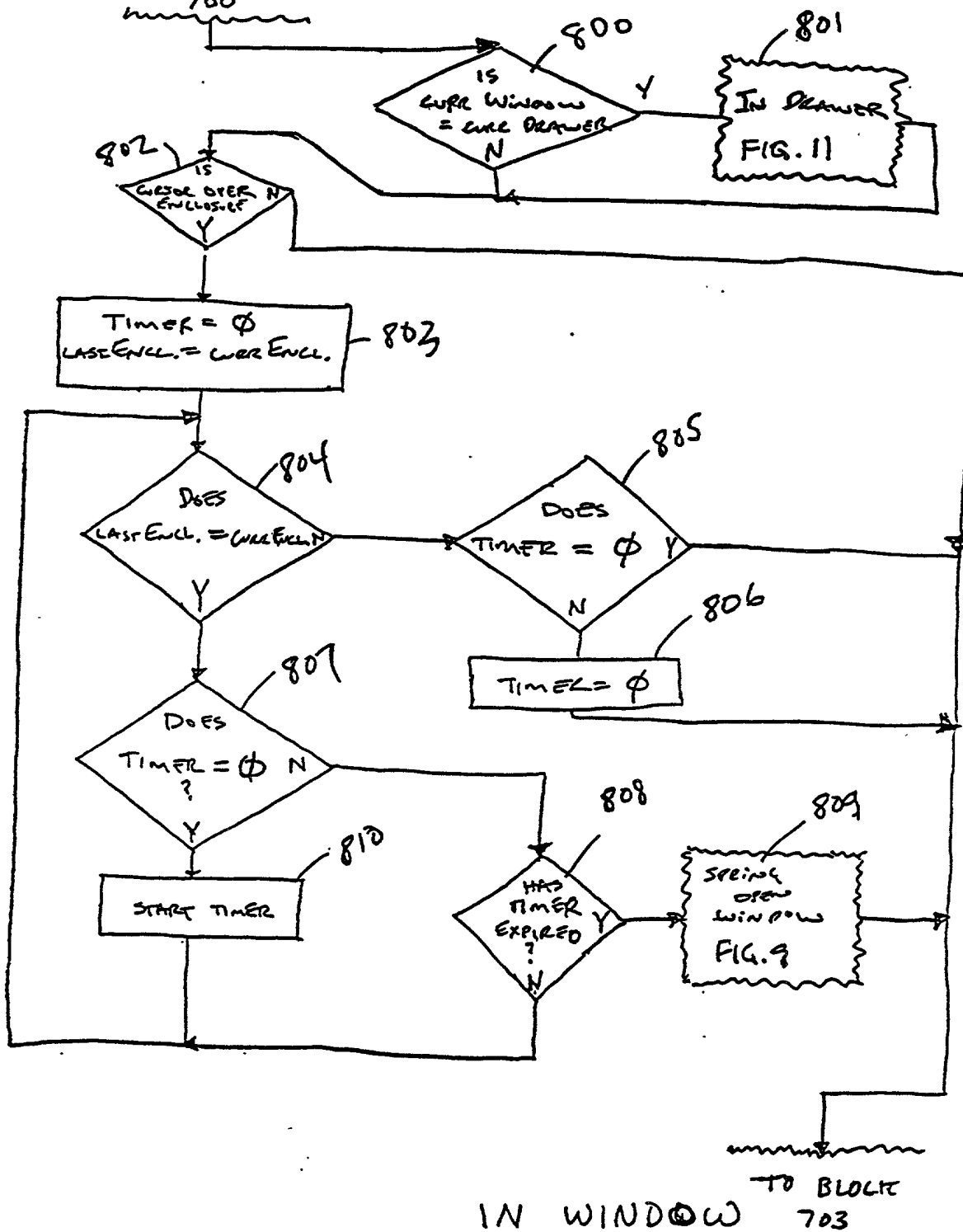
005260 22795660



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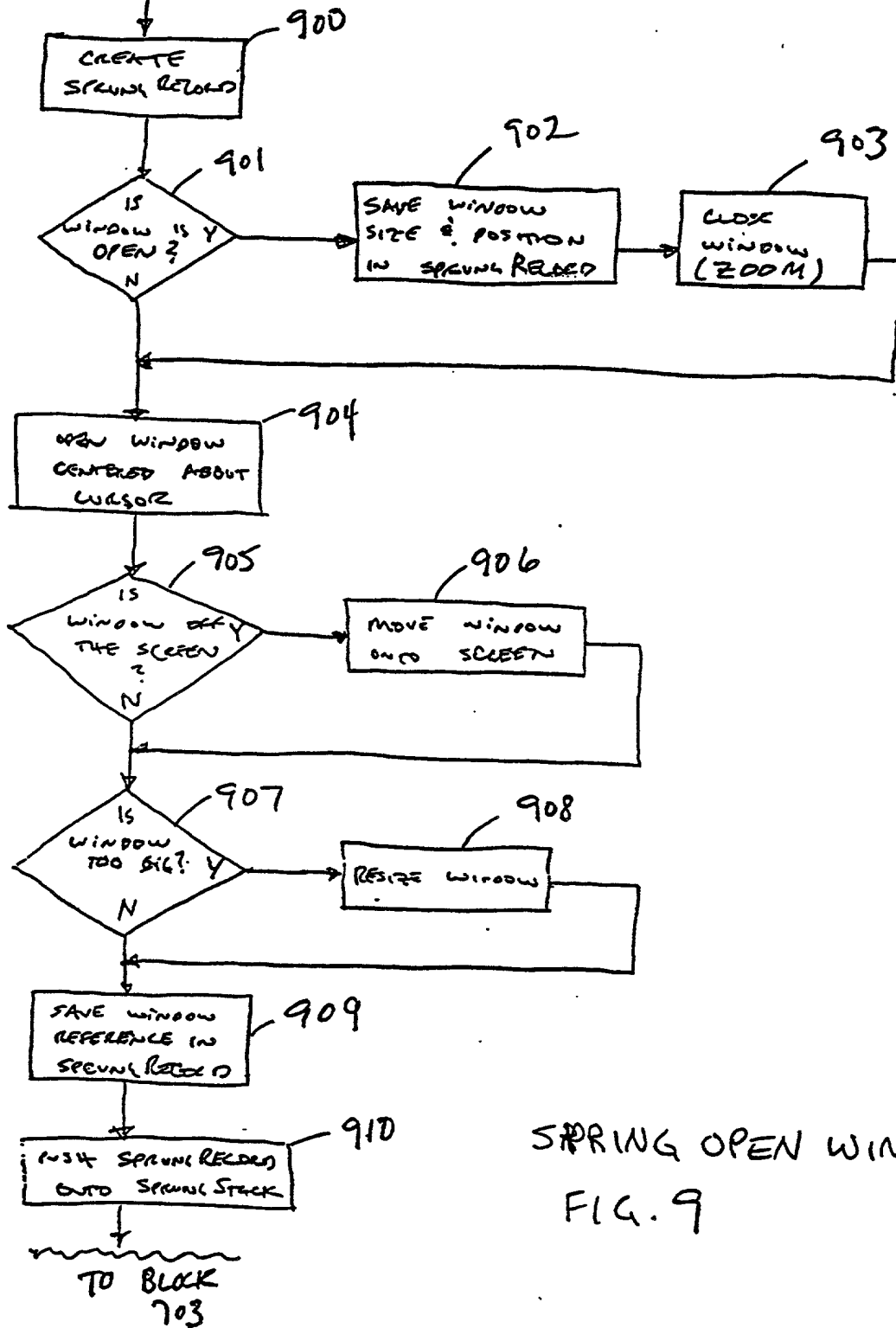
FROM BLOCK
700



IN WINDOW
FIG. 8

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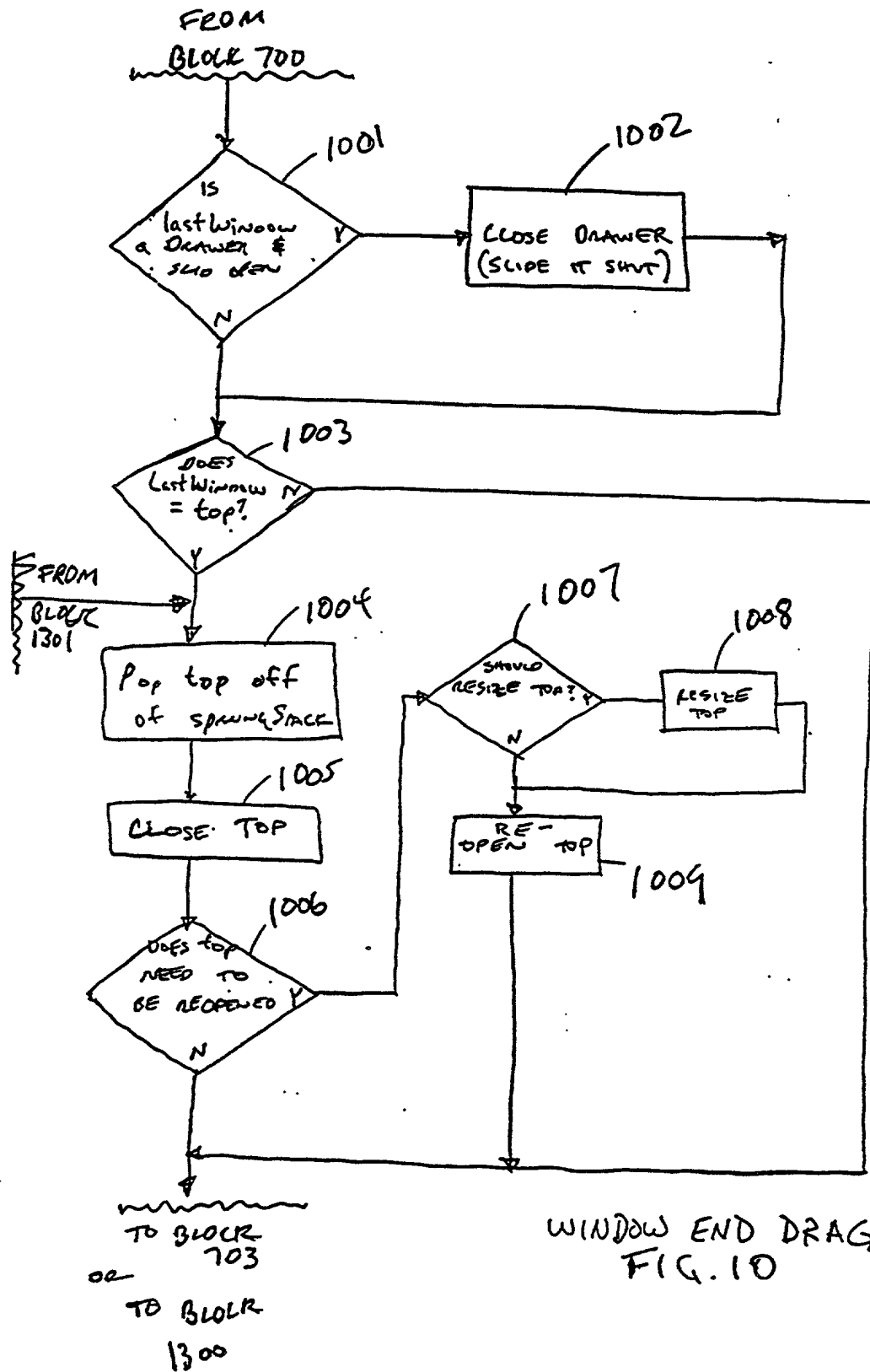
FROM BLOCK
808



SPRING OPEN WINDOW
FIG. 9

FIG. 9-2249550

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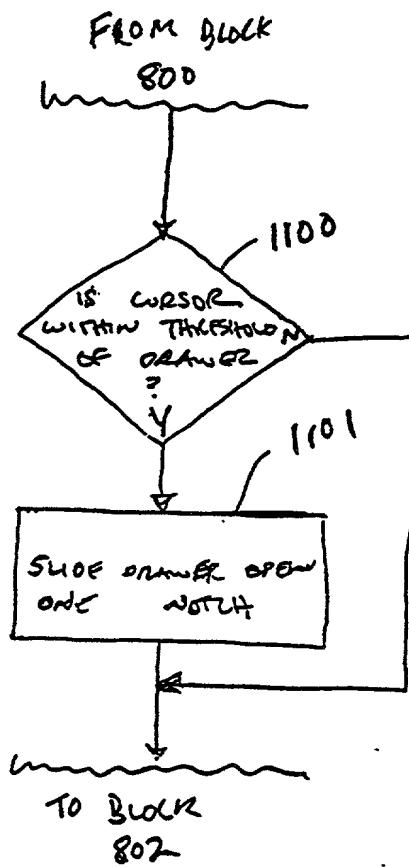
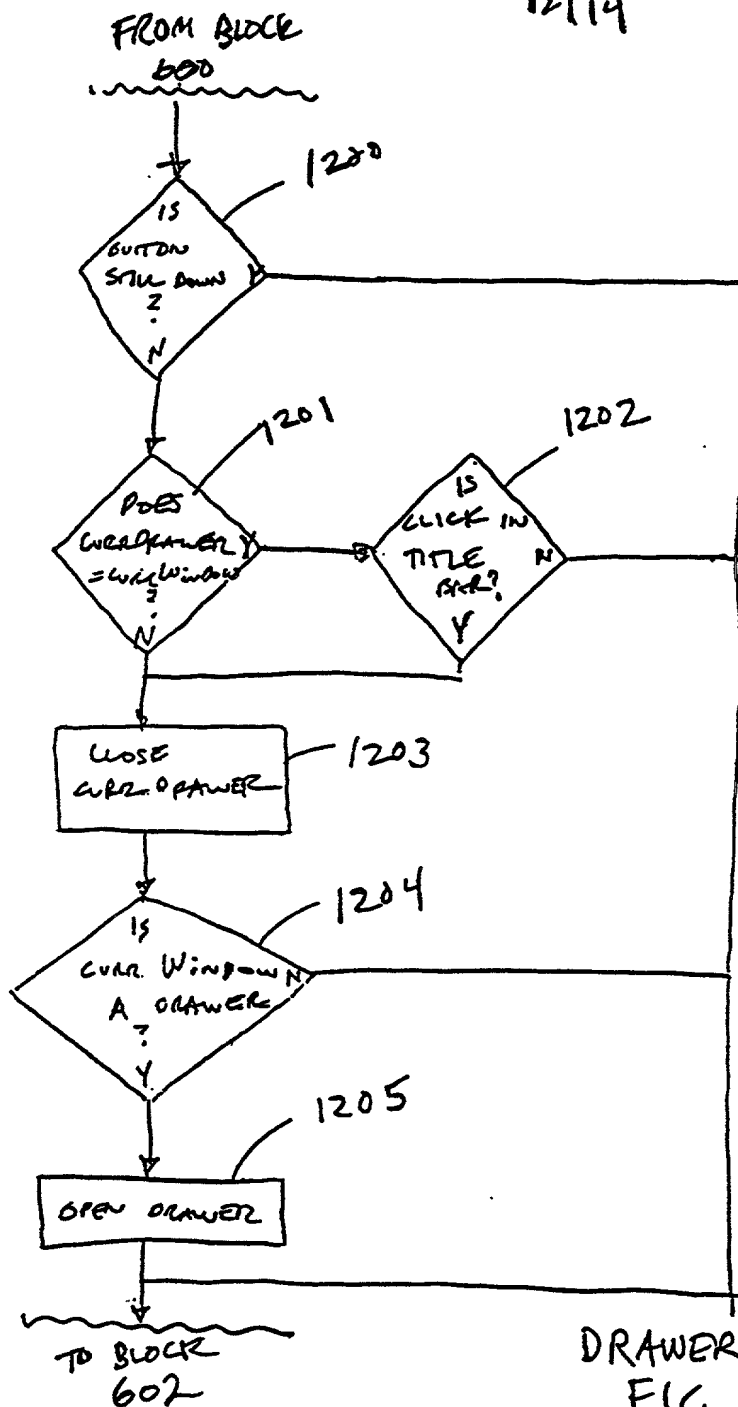


FIG. 11
IN DRAWER

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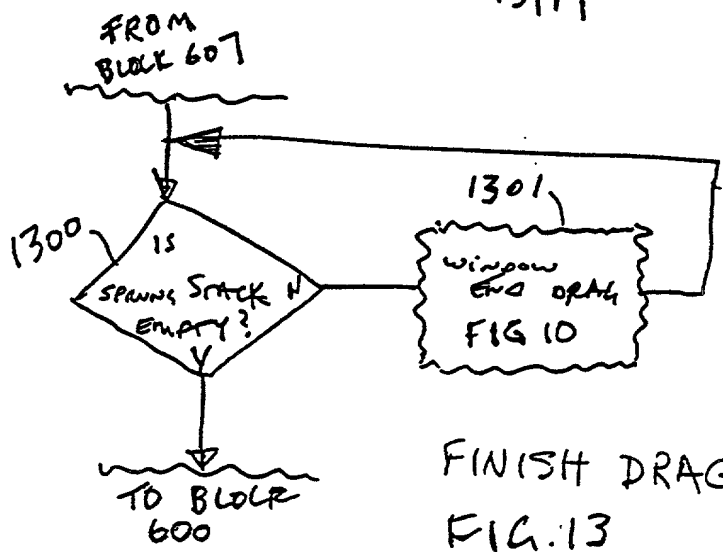


DRAWER STUFF
FIG. 12

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FINISH DRAG
FIG. 13

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